Group Project- Text based adventure/ visual novel

**Character list**

* Knight
* Fae
* Kitsune- demon and normal
* Companions
  + Panther
  + Fluff ball
  + Mini dragon
* Dragons
  + Female- water
  + Male - crystal
* Chimera

**Backgrounds**

* Knight story line
  + Castle with village
  + Dragon cave with glowing crystals and pool of water
  + Forest trail
  + Mountain trail
* Fae Story line
  + Great tree
  + Forest path
  + Entrance to sacred cave
  + Water cave
* Kitsune Story line
  + Great tree landscape with portal
  + Fire landscape through portal
  + Fire path
  + Lava cave

**Story Line**

* Knight line
  + Starts in castle- king tells night to save his daughter
  + Knight chooses if they will save her
  + Goes through forest trail
  + Goes through mountain trail
  + Goes into cave and encounters dragon (same gender as knight)
  + Chooses to fight dragon or not, if not dies automagically
  + if not either you join the dragon, try to trick the dragon as well
  + either village is destroyed or dragon dead
  + go back to castle with princess and bard
* Fae story line
  + Dying tree
  + Fae requests your escort to magical pond of wonder
  + If no, game ends, if yes cont
  + Go down forest path
  + End of path at cave entrance there is chimera “lion, tiger, bear, oh my”
  + Either kill chimera, run, or sacrifice and die
  + Go into the cave
  + See crystal pond w/ bard on float
  + Walk away, drink the water, or get the water for the tree
  + Drink- stuck in cave, game end
  + Bring water to tree
  + Tree is alive
* Kitsune story
  + Starts in forest w/ portal and translucent demon kitsune telling you to get sword to “save” her
  + Go into portal- fire path or walk away
  + Follow path to cave
  + In lava cave there is the bard on a rock crying
  + See sword on edge of lava floating with fire around
  + Choose to grab sword or leave it – bad intensions die, good get sword
  + Head back to portal through path
  + At edge of portal hear demon saying her bad intentions to become all powerful
  + Either you put sword in a stone, give sword to demon, or kill demon
  + If you put sword in stone, game over
  + Kill demon- ash pile with sparkle
  + Can either clean pile, leave alone, or pillage pile
    - If you pillage the pile you get the demons soul stone and become a nine tailed kitsune
    - Clean- nothing happens and end of story